

Public Gifts to the District

The Board recognizes that individuals, groups and organizations may want to focus on, and make donations to, specific District programs. Specific donation instructions may be accommodated only when that gift helps to maintain fairness and achieve equity among students, programs and schools.

1. The District has the discretion to accept or reject proposed donations of any kind. All gifts and donations, once accepted by the Board, shall be considered District property.
2. Interested donors are encouraged to support to general district programs; athletics, activities, field trips, classroom supplies, etc. Programs supported are expected to follow District process and procedures and are subject to all regulatory and compliance matters.
3. All agreements regarding donations shall be in writing.
4. Application for grant funds must follow District-approved process and authorized in writing by the District prior to being submitted.
5. Gifts of property or services will be accepted by the District only after taking into consideration possible installation costs, on-going maintenance costs and other potential impacts.
6. Procedures for large capital project donation proposals (over \$5,000 value):
 - a. Meet with District 9 business office: share scope of the proposal, funding sources, timing and schedule of work;
 - b. Discuss District routines and procedures: compliance issues, site placement, environmental issues;
 - c. Review District Proposal Checklist - Addendum A;
 - d. District decision to accept/reject proposal/donation;
 - e. The District will maintain control of the project including scheduling, remodeling, disposal, etc.;
 - f. As applicable, all projects shall be considered public works projects and shall be performed under Oregon Public Purchasing Laws and subject to Bureau of Labor and Industry regulations, including prevailing wage rules.

A certificate of Liability with a minimum of \$1,000,000 coverage and the District named as additional insured shall be provided prior to beginning the project.