

**Neah-Kah-Nie
School District 56**

Code: **EEACD**
Adopted: 7/09/02
Readopted: 1/14/08; 4/13/15
Orig. Code(s): EEACD

Use of District Activity Vehicles for Student Transportation

The Board may provide for the use of vehicles, commonly designated as Types 10, 20 or 21 pupil transportation vehicles, which do not meet the requirements of a “school bus” for the purpose of transporting students, licensed, classified or other supervisory personnel to and from curricular and extracurricular activities sponsored by the district.

The vehicle shall be insured for bodily injury, property damage, uninsured motorist coverage and personal injury protection. The business manager will recommend amounts to adequately protect the district against loss.

The district will meet or exceed minimum driver requirements and procedures as set forth in Oregon Administrative Rules, Section 53. The district will require in-class instruction as part of its driver training approval process for drivers of Type 10 pupil transportation vehicles. The district will require in-class instruction and behind-the-wheel training as part of its driver training process for drivers of Types 20 and 21 pupil transportation vehicles. All persons who are approved to operate any Type 10, 20, 21 vehicles shall receive a minimum of 30 minutes of driver review training prior to the start of each new school year. The district shall meet child safety system requirements and minimum standards and specifications as set forth in state law.

END OF POLICY

Legal Reference(s):

ORS 811.210	OAR 581-053-0220	OAR 581-053-0511
ORS 815.055	OAR 581-053-0310	OAR 581-053-0521
ORS 815.080	OAR 581-053-0320	OAR 581-053-0531
ORS 820.110	OAR 581-053-0330	OAR 581-053-0540
ORS 820.190	OAR 581-053-0340	OAR 581-053-0610
	OAR 581-053-0410	OAR 581-053-0620
OAR 437-002-0220 to -0227	OAR 581-053-0420	OAR 581-053-0630
	OAR 581-053-0430	OAR 581-053-0640
OAR 581-053-0010	OAR 581-053-0440	OAR 735-102-0010

Cross Reference(s):

EEBAA - District Vehicles/Seat Belts/Child Safety System